### **PLAYSYSTEM SCHEMATIC: DUNE IMPERIUM UPRISING & BLOODLINES**









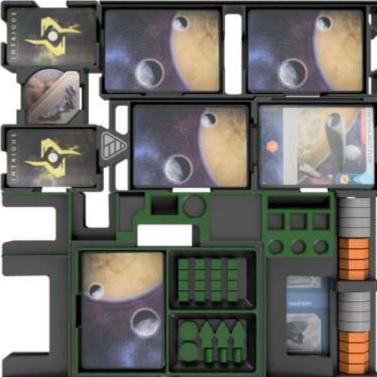


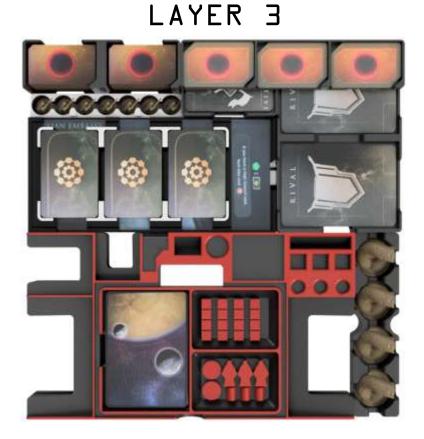


3-LAYERS

LAYER 1

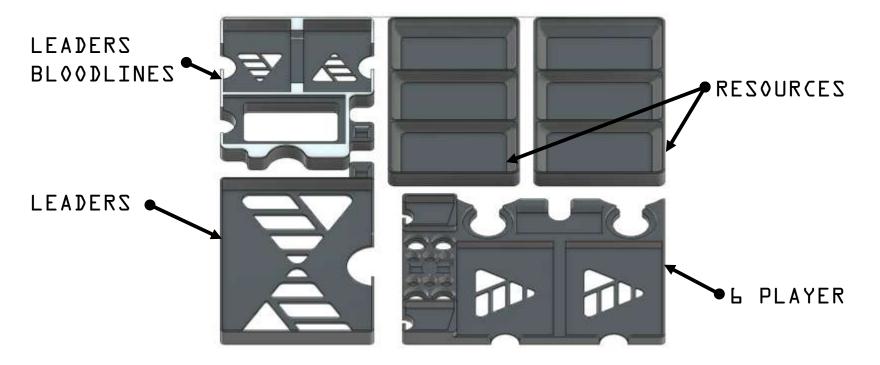




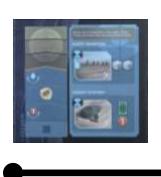




## LAYER 1



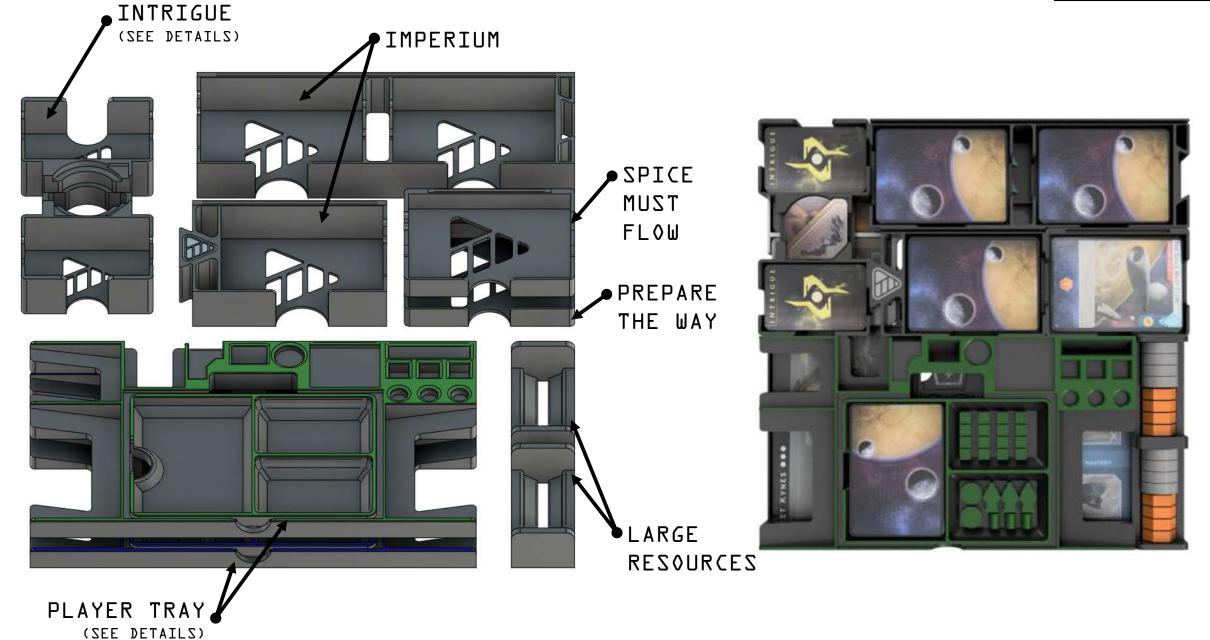


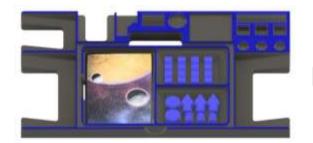




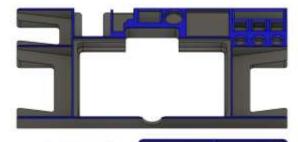


## LAYER 2



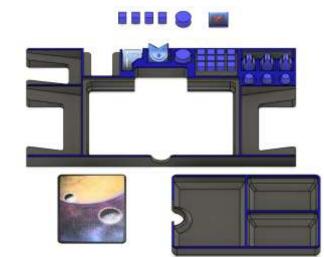


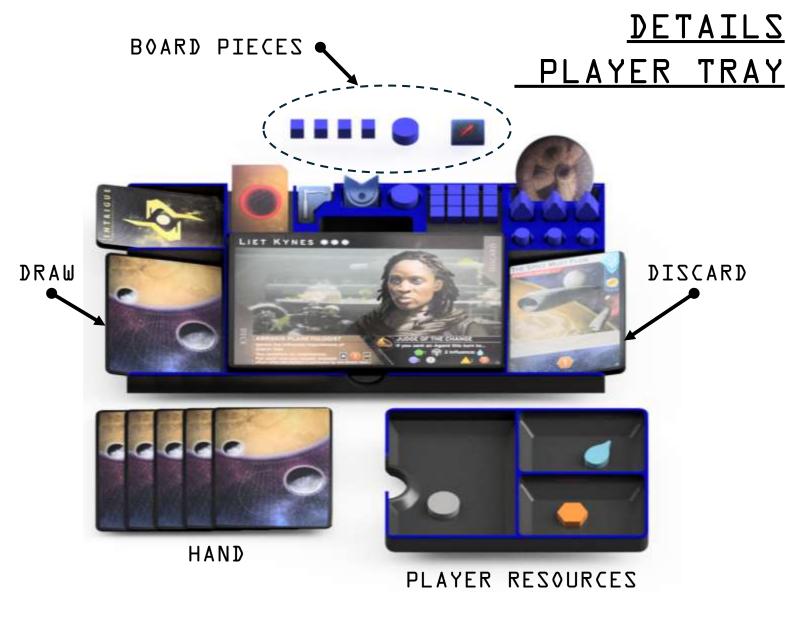
## **PACKMODE**





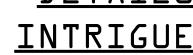
STARTING HAND

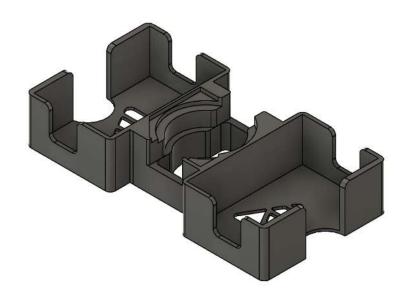






# <u>DETAILS</u>

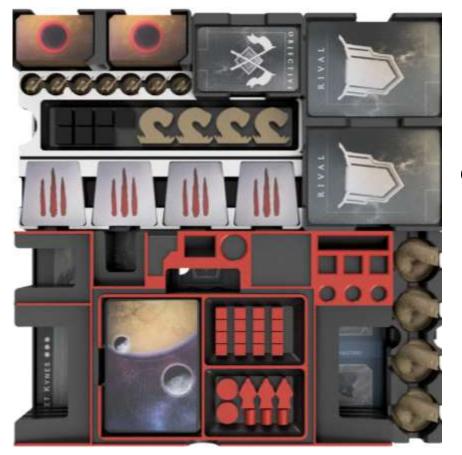


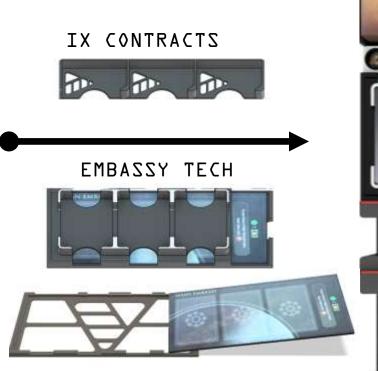


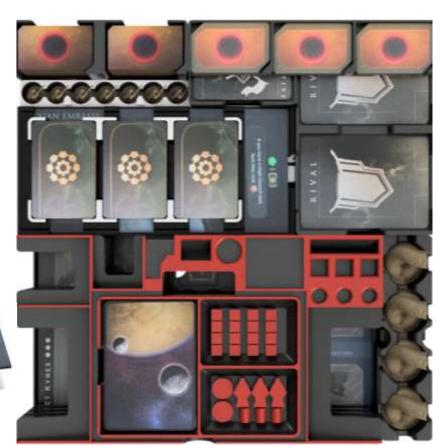




## LAYER 3 IX







# BOARD & MANUALS







#### MANUALS





